



WEEK 14

FRIDAY 03 APR 2026

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**IN THIS WEEK'S ISSUE:
MACAU GGR, PREDICTION MARKETS...**



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THIS WEEK

**MORE PREDICTION
MARKETS, MORE LATAM!**

RG ROUND-UP

MOVERS & SHAKERS

**HEAT MAP &
DEALMAKERS!**

PREVIEW: SIGMA SA

**GUEST COLUMN
Dan McGinn**

WEEK 14

FRIDAY 03 APR 2026



MACAU: ASIA'S GREATEST GAMING ADVERTISEMENT

March marked another lucrative month in Macau but despite GGR climbing 15% year-on-year, the region remains short of those ever-elusive pre-Covid revenue levels

It's the beginning of another month, and for those with their ear to the gaming ground – that can only mean one thing...

MACAU: THE ONLY WAY IS UP?

The Macau Gaming Inspection and Inspection Bureau kicked off April with its ceremonial market statistic release, highlighting rises across the board for the region. Indeed, gross gaming revenue (GGR) rose 15% year-on-year in March 2026 to MOP22.61bn (\$2.8bn).

In comparison with results from 2025, which saw Macau record MOP19.66bn, when growth was a modest 0.8%. January 2026 generated MOP22.63bn, up 24% year-on-year, and February recording MOP20.63bn, up 4.5%, total first-quarter GGR reached MOP65.87bn. That represents a 14.3% increase over the MOP57.66bn recorded in the same period last year.

Keen observers will notice upswings scattered all over these statistics. However, the consistent upward revenue trend in Macau goes far beyond what is evidenced in recent times. In fact, there has not been a downturn in monthly revenues year-on-year since January 2025, over a year ago. Building on this sentiment, these latest results from the first quarter of this calendar year extend a broader trend of stabilisation in Macau that saw industry revenue grow 9.1% over the course of 2025, with monthly GGR consistently residing above the MOP20bn mark.

STEADYING THE CASINO SHIP

Despite February 2026 GGR experiencing a slight dip month-over-month in comparison to January, the month still represented the strongest February since 2020 in the city. October 2025's lucrative MOP 24.08bn month aside, March 2026's results represent the highest revenue Macau has recorded since the pandemic.

Elsewhere, the conclusion the first quarter gives the

first key indicator as to how Macau's full year revenues could materialise. On a cumulative basis, Macau's revenue for the year so far now rests at MOP 65.8bn, up 14.3% in comparison to the same period of last year. Now, this year's strong start has been attributed by analysts to favourable currency dynamics, improved VIP play and sustained mass-market demand from mainland Chinese visitors. Elsewhere, salary increases and bonuses announced earlier this year by major concessionaires also reflected improving operating conditions and ongoing competition for labour.

Despite this, earnings reports from the end of 2025 indicate that EBITDA earnings in Macau were beginning to slow due to increasing reinvestment and operating costs in the area. Looking ahead, key industry analysts have suggested that, due to fewer regional expansion opportunities, attention is shifting toward capital allocation strategies, dividend policies and cash flow stability.

WEATHERING THE STORM

With such consistent rises in GGR that consistently eclipses Nevada, Las Vegas, and anywhere else considered to be a gambling hub on the planet – it is difficult to pick holes in Macau's present landscape. There were muted concerns that the municipality's recent satellite casino shutdown could have some adverse effects on Macau's financials – but those concerns seem to have been short lived, as revenue continues to remain on an upward spiral.

At MOP65.87bn, first-quarter 2026 GGR stands at roughly 82% to 85% of comparable 2019 levels, indicating continued recovery regardless of not yet having made a full return to pre-pandemic levels. Nevertheless, in an industry that moves so quickly it's easy to forget how recently the region was in turmoil. Now, with GGR consistently doubling figures recorded back in 2023, it's obvious the recovery is past being just 'underway' and edging ever closer to 'complete.'

THE WEEK IN NUMBERS

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THIS WEEK'S EXECUTIVE ROUND-UP: THE STAR, BALKANS & MORE...



€3.07bn

2025 GGR recorded in Greece, up 6.7% (\$3.56bn)

42%

Estimated tax burden on Brazil's gambling industry by 2023



HK\$1.57bn

Net loss posted by Macau Legend for 2025 (US\$201m)

40

Number of local Romanian authorities pushing back against gambling hall legalisation



£7.5m

Amount invested in Gibraltar office refurbishment by Entain (\$9.94m)

Has there ever been such a thing as a quiet week in gaming? If there was, it wasn't this week – **The Star Entertainment** kicked things off by securing an AU\$550m (US\$390m) refinancing deal by way of a binding commitment letter with LA-based private credit investment firm WhiteHawk Capital Partners. Indeed, the newly brokered arrangement seeks to refinance the Australian operator's existing debt with a view to regaining some financial and operational stability, as **The Star** enters a new, **Bally's** integrated era. Elsewhere, **The Star Sydney's** New South Wales governmentally appointed casino resort manager, Nick Weeks, has had his term extended until September 2026 at the request of the state's Independent Casino Commission. The casino's licence remains suspended until September; however, operations are allowed to continue as long as Weeks – originally appointed in 2022 – remains in charge.

Elsewhere in APAC, **Paradise Entertainment** reported its full year 2025 financial results, highlighting a revenue decline of 23.1% year-on-year to HK\$834.4m (US\$106.8m). More concerning perhaps was the operator's full-year profit figure, which settled at HK\$139.4m during 2025, down 63.5% in comparison to results from the year prior. Adjusted EBITDA also fell 54.2% to HK\$207.5m. According to the operator, these declines were primarily driven by lower casino management revenue, reduced sales and leasing of electronic gaming equipment and systems, alongside costs affiliated with the casino's closure.

Industry associations across Eastern Europe's Balkan region united this week to form the **Balkan Gaming Federation (BGF)** – signing a Memorandum of Cooperation as part of a ceremony in the Serbian capital of Belgrade. The alliance includes the following associations: AOGGAB (Bulgaria), UPIS (Republika

Srpska), AGOS (Serbia), HUPIS (Croatia), ROMSLOT (Romania), MAK Gaming (North Macedonia), and the Group of Organizers of Games of Chance of the Chamber of Commerce of Montenegro. In recent years the region has been subject to tightening regulatory restrictions and rising levels of illegal activity. The newly incepted Federation has outlined objectives relating to tackling the black market and promoting responsible gambling, with next steps to be further discussed at its next formal meeting in Belgrade this May.

The **Belgian Gaming Commission** published the market's financial report for the year of 2024. Indeed, this is not a typo – 2024 represents the regulator's most up to date data, and during the year the market recorded a revenue figure of €1.6bn (\$1.86bn), down 4.86% in comparison to results from the year prior. Online gambling GGR declined by 2.7% year-on-year, settling at €919.1m during the year, with land-based GGR falling 7.6% to €690.4m.

A new Gambling Act could be on the cards in **Austria**, as local media indicates that representatives of the nation's governing parties have agreed to end the current online monopoly – opening the market to multiple operators. Lottery is expected to remain an exception to what would be a comprehensive online overhaul, retaining its current monopoly structure. Player protection and fair competition have been strongly emphasised as part of this new structure – with IP and payment blocking measures set to stand at the forefront of the fight against the unregulated market.

Finally, in the UK, **Evoke** has confirmed plans to close a number of **William Hill** retail sports betting outlets in the nation. The operator has highlighted rising cost pressures related to the UK's recent tax levy on the gambling industry as a key driver behind this decision – with closures expected to begin in May.



PREDICTION MARKET

ROUND-UP

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KALSHI, IGA & COINBASE

AT A GLANCE

- US files lawsuit against Kalshi
- IGA regulators new strategy on illegal markets
- Coinbase hit with preliminary injunction

Washington State has filed legal action against **Kalshi** regarding "illegal gambling operation." Washington State Attorney General Nick Brown commented saying he believes the operator has "cracked the code on legal betting in all 50 states." Kalshi was also hit with a class action lawsuit in Alabama, allowing "any other person" to recover funds from the operator.

Elsewhere in the US, tribal regulators at the **Indian Gaming Association (IGA) Tradeshow & Convention**, discussed new strategies surrounding

unregulated markets.

The **NTGCR Gaming Commissioner Richard Armstrong** raised concerns at the convention, particularly the DK Replay product launched by DraftKings and how the offering could build around challenges faced with historical horseracing. Tribal Gaming Commission Executive Director Jason Andrews also expressed how regulators must balance the risk of gaming innovation with generating additional revenue streams for Tribal communities, specifically with online gambling and sports betting.

Heading East, the **Nevada Gaming Control Board (NGCB)** has granted a preliminary injunction against **Coinbase**. The injunction prevents the operator from offering sports, entertainment and political

wagering in the US. Judge Kristin Luis who granted the injunction said Coinbase's presence would cause immediate harm. Luis initially granted the NCGB a temporary restraining order against Coinbase in February 2026. Coinbase now has 60 days to implement technological enhancements that comply with the injunction – the company argued that its registration with the Commodity Futures Trading Commission allowed it to offer event contract trading in Nevada.

The operator is currently embroiled in other legal battles with regulators across North America and the win for Nevada shows that the tightening of prediction markets displays a progression for legal enforcements regarding their operators. Potentially...



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THE WEEK IN QUOTES

RG

ROUND-UP

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NEW YORK, NORWAY, RUSSIA & MORE...

AT A GLANCE

- New York drafts proposals to tackle underage gambling, plus Arizona
- Norway launches new gambling harm prevention plans
- New draft order by Russian Ministry of Finance to display gambling risks

New York Governor Kathy Hochul has previewed measures to prevent underage gambling, with the New York State Gaming Commission having published two new draft regulations this week. The first seeks to introduce further safeguards around gambling platform accessibility for underage persons in the state, while the second looks to tighten responsible gambling practices – with sportsbook and iGaming AI chatbots also in the potential firing line.

Elsewhere, **Norway** also launched its own action plan to reduce gambling harm this week. Implemented by the Norwegian Lottery Authority, the plan has three goals:

to reduce gambling harm, strengthen early identification and improve awareness of harmful issues. The plan does not introduce new measures; however, a prevention programme will be developed for schools to educate young people on the risks of gambling and will run until 2029.

The **Russian Ministry of Finance** has issued a draft order that requires operators to display risk warnings concerning gambling. The warnings, which are set to take effect on September 1, 2026, must occupy at least 7% of the visible homepage and outline risks affiliated with gambling. Operators must show these risks on their websites, land-based venues and advertisements.

In the US, the **Arizona Department of Gaming** has presented its Take Back the Game campaign to promote the state's self-exclusion program. The program allows residents to exclude themselves from commercial gaming.

We've really focused on consumer protection. With the legalisation of event wagering, fantasy sports and, at the same time, the growth of illegal online gaming. It's been a high priority for us. We've really taken a proactive approach to the enforcement of illegal gambling

ARIZONA DEPARTMENT OF GAMING DIRECTOR JACKIE JOHNSON ON WHETHER EVENT CONTRACTS COULD HAVE A FUTURE WITHIN THE STATE

It's disappointing that criticism of the unfair variety ultimately undermined the massive amount of good that GambleAware has achieved. I'll be remembering GambleAware for all the lives they touched for the better.

BETBLOCKER FOUNDER DUNCAN GARVIE REFLECTS ON THE LEGACY OF GAMBLEAWARE



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AWARDS

IN GAMING

2 JUNE

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THE WEEK IN QUOTES

LATAM REGULATION

ROUND-UP

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CHILE, ARGENTINA AND BRAZIL

I have different people who want different things. You need multiple tools in your toolkit to adapt these solutions to your customer. You need to meet them where they're at rather than force them to change.

VICTOR NEWSOM, EVERI SVP OF PRODUCT MANAGEMENT AND PAYMENTS SOLUTIONS, DISCUSSES CASHLESS SOLUTIONS AT IGA 2026 IN SAN DIEGO

The current management categorically rejects all claims that it has worked or is working in favour of private interests or towards the transfer of BST into private hands

BULGARIAN SPORTS TOTALIZATOR'S TEAM REJECTS CLAIMS FROM THE MINISTRY OF SPORTS THAT LED TO THE DISMISSAL OF SEVERAL SENIOR FIGURES

AT A GLANCE

- Chilean Mayor investigated over casino legal breach
- AFA officials embroiled in alleged cash scheme
- Piauí issues decree regulating allocation of funds

The comptroller **General of Chile** has opened a disciplinary inquiry against the Mayor of Curicó, George Bordachar. The inquiry comes after Bordachar visited a casino in Antofagasta – breaching restrictions which state that no public officials are allowed access to the venue. The municipal council and its members subsequently stated that they will submit formal requests and present evidence, while calling for the mayor's right to respond.

In neighbouring **Argentina**, the nation's Football Federation has been rocked after

a corruption investigation alleged cash payments linked to illegal betting. Indeed, online chat messages are now being reviewed by a Federal Judge; and AFA Treasurer Pablo Tovigginio is suspected of directing cash to Federico Beligoy, the federation's National Director of Refereeing.

Sports journalist Pablo Carrozza is also under investigation after he received monthly transfers between ARS 40,000 (\$30) and ARS 50,000 (\$40) on separate occasions. Messages that date back to March 2021 show Tovigginio allegedly instructing his former associate Juan Pablo Beacon to collect envelopes filled with cash.

Furthermore, in Brazil, the **Government of Piauí** has issued a decree in regulating the management of funds derived from fixed-odds betting. The decree states that 0.70% of betting revenue will now be allocated to state-level sports initiatives.

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PREVIEW: SIGMA SOUTH AMERICA

SiGMA South America is set to take place next week, meaning that iGaming professionals from around the world will descend on São Paulo for panels, networking and exclusives at the Transamerica Expo Center from 6-9 April.

KICK OFF

One of the most anticipated conference topics will undoubtedly be the upcoming World Cup, which will run from 11 June until 19 July this summer. As such, discussions on how to prepare the regulated market to protect bettors, safeguard football integrity and optimise offerings amid record betting volumes will be rife at this year's show. Elsewhere, champions Zinho, Lugano and Aloísio 'Chulapa' will take to the stage at the end of day one to share behind-the-scenes moments from major matches, curious stories and snippets from the world of football. Day two will see Luizão, Vampeta and Müller offer their expert perspectives

on the Brazilian team's road to the 2026 World Cup.

ON THE PITCH

The SiGMA Pitch event will also return this year, bringing more than 100 startup ideas to the show. The final six will then be presented to the judges, with the prizes including a €21,300 (\$24,486.59) marketing package, featuring a branded expo booth, workspace at one of the office locations, digital marketing services and exclusive networking opportunities through two iGatherings and Ikigai Lounge access at an event of your choice.

As for the expo show floor itself, attendees can expect to find stalls from all of the region's key established and upcoming operators, suppliers, aggregators and everything in between – spanning the length and breadth of the sports betting and online gaming sectors.

CELEBRATIONS

There will also be a range of extracurricular activities available at the expo, including the iFly Brazil wind tunnel and MMA fights. Attendees can expect networking drinks to be organised for each day, with additional exclusive events on an invitation-only basis. The Official Party will be held on the 9 April at Tokio Marine Hall, which is accessible through a complimentary shuttle bus. For those who are staying for the full week, SiGMA has even scheduled 'Souvenir Shopping' between 10am-12pm on the Sunday, for those last-minute gifts.

For guests who do plan on exploring São Paulo, SiGMA recommends packing light, breathable clothing that can accommodate for the unpredictable, tropical weather. The Brazilian capital represents the epicentre of one of the world's most exciting emerging gaming markets, with this year's SiGMA South America coming at one of the most exciting times possible ahead of the World Cup.



JIM DOMZALSKI
CLO
Seneca Resorts and Casinos
US

Domzalski joined Seneca Resorts and Casinos in 2006 and has progressed through multiple leadership roles since then. Domzalski's role will be integral to advancing the company's operational priorities, ensuring legal and regulatory frameworks are aligned with the company's long-term business goals.



PETER KNUTSSON
Head of the Spelinspektionen
Swedish Gambling Authority
Sweden

Becoming Advertising Ombudsman in 2024, **Peter Knutsson** will utilise his previous legal experience to become a key member in the Swedish Government's enforcements of gambling and gaming legalities. Knutsson will play a central role in the next phase of Sweden's regulatory journey.



JANNE RAJALAHTI
Board of Directors
Veikkaus
Finland

The Finnish operator has strengthened its Board of Directors with the appointment of **Janne Rajalahti**. This news comes as Finland implements a licensing system that will open the online gambling sector to more competition.



VICTOR SANTIAGO TORVÃO
Casino Manager
Pixbet
Brazil

Pixbet has appointed **Victor Santiago Torvão** as Casino Manager. Torvão confirmed the appointment in a LinkedIn post, stating: "I'm excited to share that I'm starting a new role as Casino Manager PixBet." A former Product Manager at Picpay, Torvão is to supervise Pixbet's casino vertical, player engagement and product development.



DANIEL BAILEY
CCO
SEGG Corporation
US

Daniel Bailey, the former Veloce CEO, will join SEGG Media as its new Chief Commercial Officer. Bailey will be responsible for leading and supporting revenue growth, after its \$61m acquisition of Veloce. Bailey has also accumulated managerial experience at IMG and Motorsport Vision.



ÉRIC WOERTH
Chairman of the Board of Directors
PMU
France

France's High Authority for Transparency in Public life has approved Woerth as new PMU Chairman. **Woerth** will focus on strategy and support growth in the horseracing sector. He formerly served as Mayor of Chantilly and as Minister for the Budget and Employment.

Global Gaming Insider's heat map travels to Asia this week, with plenty of news generated from the APAC region



PHILIPPINES

New regulations, CSR PAGCOR updates, new appointments and financial results – it's never quiet in the Philippines



MACAU

Key updates from the hub of Asian gaming saw March GGR increase with numerous operators posting their latest results



AUSTRALIA

It's a phase of new personnel appointments in Australia right now, with new regulatory updates also flying in thick and fast



JAPAN

Sega Sammy completed a major share buyback and Japan Cash Machine appointed a new director



INDIA

New promotions arrived in India in the form of cricket partnerships and giveaways this week



SOUTH KOREA

South Korea launched a major education scheme to protect military personnel from gambling harms this week



NEPAL

Nepal unleashed a new order to block illegal gambling sites in its borders within 24 hours this week



KAZAKHSTAN

The nation's authorities were on the hunt this week for a blogger accused of running illegal online casinos





NEVADA FEBRUARY CASINO REVENUE

- Nevada's February 2026 casino results saw overall state revenues rise by 1.5% year-on-year
 - Revenue from the Las Vegas Strip increased by 0.86% year-on-year, but fell 7.4% in comparison to January 2026
 - Elko County, Sparks and Reno all boasted notable revenue rises year-on-year during the month
 - Curiously, reversing the recent trend, Downtown revenue fell year-on-year
-
- By game type, all three key sectors experienced revenue upswings year-on-year
 - Mobile sports betting revenue was significantly boosted by a 46.2% rise in February NBA bets
 - Slots continued to lead the way in revenue generated by game type across Nevada



NEVADA RESULTS BY AREA

LOCATION	REVEUE (\$M)	% CHANGE YEAR-ON-YEAR
Las Vegas Strip	696.286	+0.86
Downtown Las Vegas	69.782	-4.18
North Las Vegas	24.202	+4.74
Laughlin	38.503	-8.83
Boulder Strip	77.269	+3.54
Mesquite	17.381	+5.16
Clark County (balance)	148.083	+2.87
Reno	60.576	+7.73
Sparks	14.654	+8.33
North Lake Tahoe	1.407	-21.29
Washoe County (balance)	7.521	+7.17
South Lake Tahoe	17.916	+1.53
Wendover	22.059	+2.11
Elko County (balance)	11.540	+20.21
Carson Valley Area	10.733	+4.23
Other Areas	18.283	+10.17
Total	1236.195	+1.50

NEVADA RESULTS BY GAME TYPE

GAME TYPE	REVEUE (\$M)	% CHANGE YEAR-ON-YEAR
Slots	830.4	+0.7
Table Games	405.8	+1.1
Sports betting (mobile)	29.6	+28.9

GGI
FRIDAY

GUEST

COLUMN

DAN MCGINN,
SPECIAL COUNSEL,
JONES WALKER LLP

PRESS X
TO OPEN

McGinn explores how New York has raised the stakes on loot boxes

For most of the past decade, video game developers have watched loot box litigation in the US with measured confidence. The pattern has been relatively consistent: terms of service function as a legal firewall, private plaintiffs file class action complaints invoking state consumer protection statutes and gambling laws, courts apply the “thing of value” standard and examine whether injury occurred, and the cases are dismissed for lack of standing or failure to state a claim. Now, New York Attorney General (AG) Letitia James has filed suit against Valve Corp., aiming to succeed where private plaintiffs have fallen short.

The predominant issue in prior private loot box cases was standing. In *Mai v. Supercell Oy*, the court dismissed California Unfair Competition Law (UCL) and Consumers Legal Remedies Act claims because the plaintiffs received exactly what they paid for: loot boxes containing the randomised items promised. The court reasoned that when a party obtains what it bargained for, there is no loss of money or property within the meaning of the UCL. Additionally, Valve succeeded in defeating challenges before reaching the merits when parents of the plaintiffs were unable to sufficiently demonstrate standing as they themselves were never exposed to Valve’s terms of service or the loot box environment and therefore could not have been misled by misrepresentation or omission.

The AG does not face those hurdles. James can allege that Valve has repeatedly violated the New York State Constitution’s and New York State Penal Law’s prohibitions on engaging in or promoting

gambling and seek relief without first proving that any consumer suffered a loss. That advantage likely comes with a corresponding burden. The AG essentially alleges criminal violations. While the action is civil in form and seeks civil remedies, the underlying predicate conduct is defined by the Penal Law and James may face strict interpretation and application of the relevant statutes because the operative law is criminal in nature. Moreover, the legal question that drove the dismissal in *Supercell* and many predecessors – whether virtual items constitute a “thing of value” under the applicable gambling statute – does not evaporate. Penal Law Section 225.00(2) defines gambling as staking “something of value” on a contest of chance for the chance to receive “something of value” in return. Thus, the AG must establish both the value of the items at stake and rewarded as well as the presence of risk rather than a bargained-for exchange.

California courts resolved this question by finding that virtual items whose terms of service prohibit cash transfer lack real-world transferable value, citing the US Court of Appeals for the Ninth Circuit’s framework from *Kater v. Churchill Downs Inc.* In *Kater*, the Ninth Circuit found that virtual chips were “things of value” under Washington law because they extended gameplay – not because they could be exchanged for cash on a secondary market, which the terms of service expressly prohibited. Courts applied *Kater* by finding that when the terms of service are clear on the issue, provided to plaintiffs and upheld by the defendant, the conversion of virtual items to currency or other valuable items in a manner prohibited by the terms will not support a claim. As a result, courts





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largely found in favor of defendants who operate true closed-loop systems, holding that where virtual currency has no authorised pathway to cash conversion, gambling is not occurring.

The AG approaches this issue not by arguing that virtual items have subjective or inherent value but by assembling detailed factual allegations that they have actual, ascertainable, real world monetary value that Valve itself cultivated and monetized. James argues that Valve's virtual items are not closed-loop virtual goods with only internal utility. The complaint alleges that the goods are traded on the Steam Community Market for Steam Wallet credits that carry the purchasing power of cash on the Steam platform, and those credits can effectively be converted directly to cash with relative ease. Significantly, the AG alleges that Valve actively maintains or supports an ecosystem of third-party cash marketplaces. If the evidence supports the conclusion that Valve designed and sustained this marketplace as a deliberate business strategy, the argument that its virtual items lack real world monetary value and that Valve itself was not part of a gambling transaction becomes considerably harder to maintain.

In California cases, game developers successfully invoked their terms of service as evidence that virtual items were not intended to have real world monetary value and that any secondary market trading was unauthorised. Valve will likely attempt to deploy the same defense, representing that its Steam Subscriber Agreement prohibits off-platform sales of virtual items and that it actively acts against trading sites that allow users to sell Steam items for

real money. The complaint directly contests this narrative with Valve's own internal communications and conduct. According to the complaint, Valve has consistently distinguished between certain "skins gambling" sites and other cash marketplaces that allow users to sell virtual items for real money, alleging that Valve declined to pursue action against or actively supported these marketplaces.

The alleged body of evidence cited by the AG attempts to demonstrate that Valve not only knew its virtual items were being converted into real currency but affirmatively chose to allow that ecosystem because it drove loot box sales and Steam Community Market commissions. If treated as reliable evidence by a court, a terms-of-service defense will be considerably more difficult to advance. Thus, if the case proceeds, the outcome will likely turn on the factual record that emerges in discovery, particularly to the extent to which Valve's documents and conduct confirm the complaint's allegations. For game developers across the industry, this matter is a reminder of the importance of carefully crafted terms of service and that a term of service contradicted by internal practice likely provides less legal protection than desired.

Dan McGinn is Special Counsel in Jones Walker's Tax Practice Group primarily, assisting entities in the gaming and alcoholic beverage industries obtain and maintain compliance with state and federal regulations.

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Kambi	PMU	Sports betting	France
International Game Technology	Hipódromo Argentino de Palermo	Landbased	Argentina
SCCG Management	Tribal Nations Token	Payments	US
Highlight Games	Serie A	iGaming	Italy
Superbet	Legitimuz	Sports betting	Brazil
SCCG Management	Tom's Watch Bar	Sports betting	US



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